

## Introduction:

In a world of "perfect tracking" the state of the environment would be known and context could be easily inferred.

Given that perfect tracking does not exist, so-called *Smart Environments* are equipped with diverse sensors for environmental state estimation.

Sensors differ widely, depending on the application domain they were designed for.

### Typical UbiComp sensor characteristics:

- low update rate
- low accuracy
- large working volume
- designed for mobile use
- cheap & numerous

### Typical Augmented Reality sensor characteristics:

- high update rate
- high accuracy
- small working volume
- mostly designed for stationary use
- expensive & scarce

Hitherto no work has focussed on combining complementary aspects of both types of sensor in an ad-hoc way.

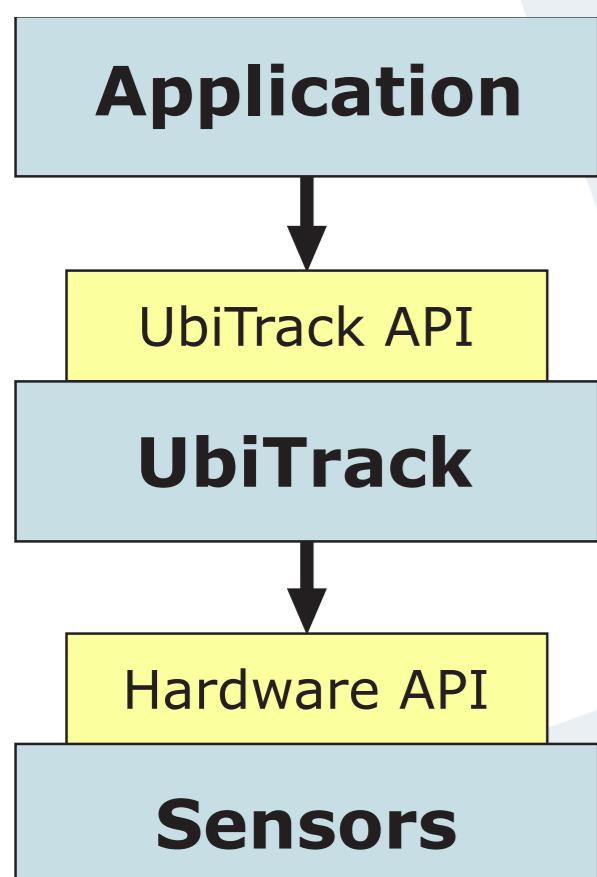
A **Ubiquitous Tracking (Ubitrack)** approach comes close to offering "perfect tracking" and enables a new generation of UbiComp applications to:

- automatically incorporate user's wearable sensors with those of other users as well as those embedded in the environment
- gracefully degrade due to infrastructure failure (important in emergency scenarios)

Application scenarios in which a responsive and adaptive environment can result in greater efficiency, effectiveness, safety and security, will benefit from *UbiTrack*:

- Hospitals - tracking patients, doctors, drugs and other assets
- Airports - detecting abandoned luggage
- Training scenarios
- Building safety - evacuation management, rescue services

## Implementation Concepts:



**Sensor API:** common interface to all sensors, based on CORBA IDL, data structure contents:

- Source and Target Object ID
- Position, Orientation, Pose Error
- Time, Time error
- Confidence value

**Query API:** common interface for applications to access Ubitrack layer, query parameters:

- Source and Target Object ID
- Time offset to query time, update rate
- Evaluation function for choice of path

## The Goal:

To provide, at any point in time, an optimal estimate of the spatial relationship between two arbitrary objects.

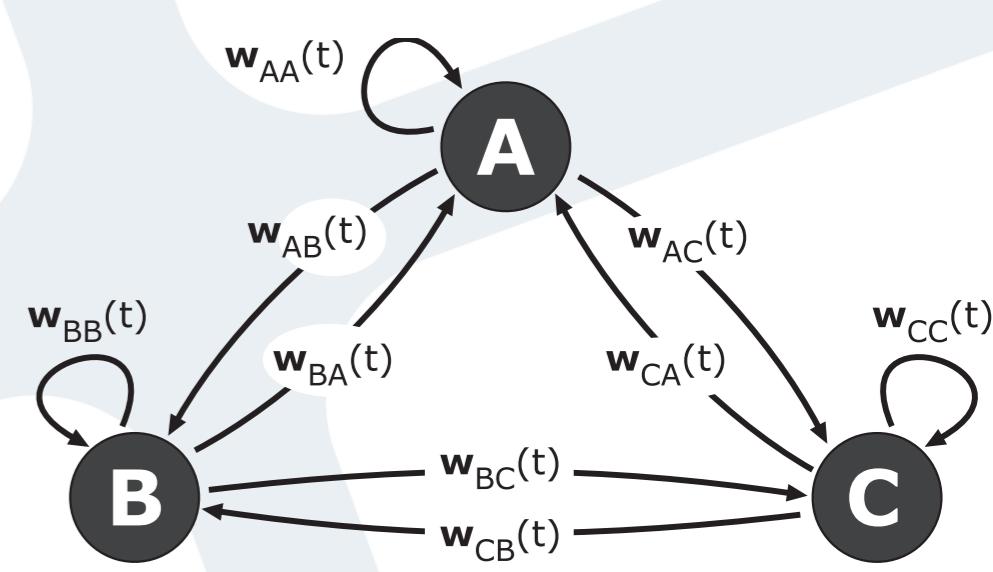
The definition of optimality will depend on the application.

## The Formal Framework: From the real-world to inferred knowledge:

**Graph-based approach:** Objects are nodes, spatial relations are represented by edges.

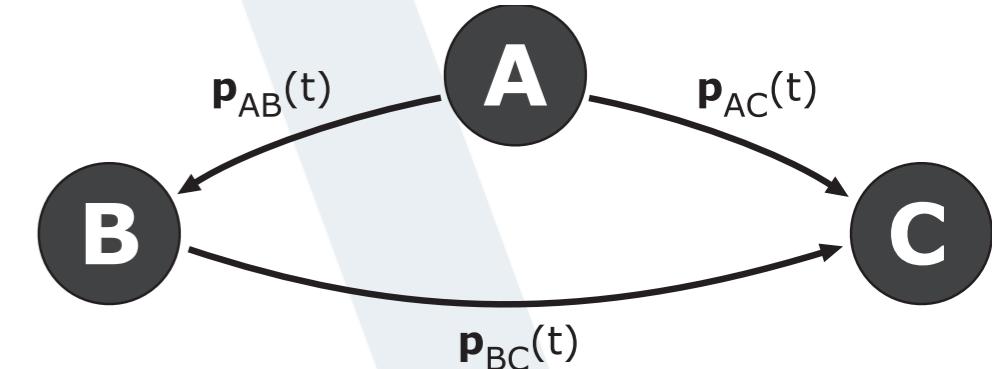
### Real World (perfect tracking):

- Precise spatial relations exist between all objects at every point in time
- Graph is complete



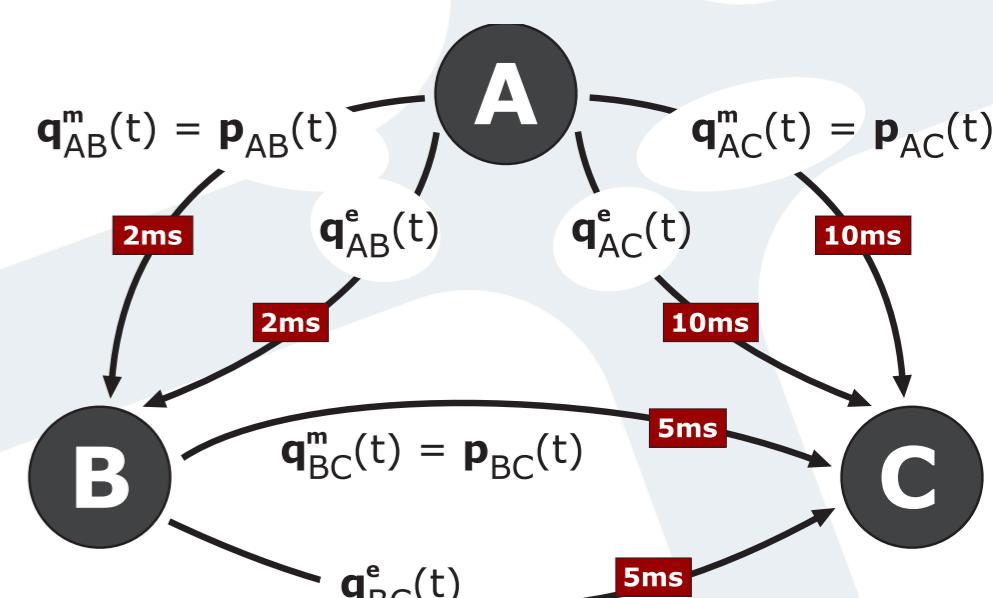
### Measured World:

- Only few relations are known
- Measurements are made at sparse, discrete points in time
- Measurements have errors



### Inferred Knowledge about the World:

- Using external knowledge, inferences can be made
- Examples: linear motion model used as an estimator over continuous time interval
- Edges along paths (e.g. A→B→C) between two nodes are combined to obtain an inference of a new spatial relation
- Inferred spatial relations also have errors



**Attributes** describe properties of measurements and inferences:

- Choice is application dependent (e.g. a trade-off between monetary cost and precision)
- Examples: update rate, error covariance, confidence, lag
- Multiple attributes can be combined with a user-supplied evaluation function

## Open Research Questions:

### Centralized versus decentralized architecture:

- TU München: Extension of DWARF framework to allow completely decentralized implementation; drawback: no guarantee for optimal results, communication overhead
- TU Vienna: Extension of Opentracker system to create flexible centralized architecture; drawback: single point of failure, scalability suffers
- Long-term goal: combine both approaches

### Choice of attribute set and evaluation function:

- Current set based on experience with existing multi-sensor systems
- Open question: can a general attribute set for all application domains be found?
- Evaluation functions based on edges or paths (efficiency versus generality)?
- Which evaluation functions are general yet efficient?

### Optimization issues:

- Graphs become too large for an exhaustive search
- Idea: Create supernodes to reduce graph search complexity
- Problems: How to define supernodes? How do we incorporate mobile users with their own sensor networks?



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